



# Programming with C I

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#### Functions Whose Result Values are structured

- A local variable of the structure type can be allocated, filled with the desired data, and returned as the function result.
- The function does not return the address of the structure as it would with an array result.
- Rather, it returns the values of all components.

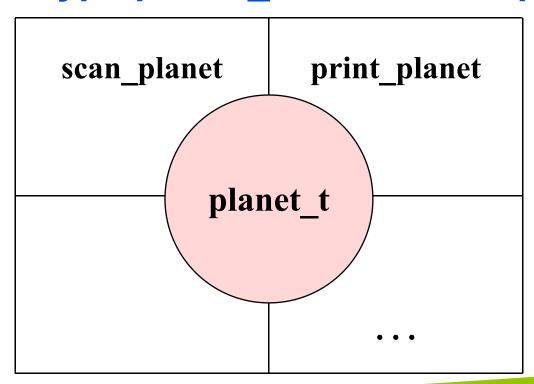
#### Figure Function get\_planet Returning a Structured Result Type

```
* Gets and returns a planet t structure
*/
planet t
get planet (void)
     planet t planet;
      scanf("%s%1f%d%1f%1f", planet.name,
                                 &planet.diameter,
                                 &planet.moons,
                                 &planet.orbit time,
                                 &planet.rotation time;
     return (planet);
```

## **Problem Solving with Structure Types**

- abstract data type (ADT
  - a data type combined with a set of basic operations

Figure Data Type planet\_t and Basic Operations



### Header files: defining the interface

```
#include<stdio.h>
versus
#include"class.h"
```

- Angle brackets versus quotes tells compiler where to look for the file
- Gets copied in by preprocessor and then compiled in the .c file
- > A .h file is never in the compile command

gcc -o exe -Wall program.c

#### Header guards

- We don't want to include headers multiple times, but they may reference one another
- Solution: header guards

```
#ifndef FILENAME_H

#define FILENAME_H

/* ... Declarations here ... */

#endif
```





## THE END

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