



# Programming with C I

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```
/* main.c */
#include <stdio.h>
#include "functions.h"
int main()
   print hello();
   printf("\n");
   printf("The factorial of 5 is %d\n",
factorial(5));
   return 0;
```

```
/* factorial.c */
#include "functions.h"
int factorial(int n)
   int i, fac = 1;
   if(n!=1)
      for(i=1; i \le n; i++)
        fac *= i;
      return fac;
   else return 1;
```

```
/* hello.c */
#include <stdio.h>
#include "functions.h"
void print hello()
  printf("Hello World!");
```

```
/* functions.h */
#ifndef FUNCTIONS H
#define FUNCTIONS H
void print hello();
int factorial(int n);
#endif
```

## **Example Makefile**

```
# This is a comment line
CC=gcc
# CFLAGS will be the options passed to the compiler.
CFLAGS= -c -Wall
all: prog
prog: main.o factorial.o hello.o
         $(CC) main.o factorial.o hello.o -o prog
main.o: main.c
         $(CC) $(CFLAGS) main.c
factorial.o: factorial.c
         $(CC) $(CFLAGS) factorial.c
hello.o: hello.c
         $(CC) $(CFLAGS) hello.c
clean:
         rm -rf *.o prog
```

### **Basic Makefile Structure**

#### **Macros**

- By using macros, we can avoid repeating text entries and makefile is easy to modify.
- Macro definitions have the form:
  - NAME = text string
  - e.g. we have: CC=gcc
- Macros are referred to by placing the name in either arentheses or curly braces and preceding it with \$ sign.
  - E.g. \$(CC) main.o factorial.o hello.o -o prog

## **Basic Makefile Structure**

#### **Internal macros**

- Internal macros are predefined in make.
- "make -p" to display a listing of all the macros, suffix rules and targets in effect for the current build.

#### **Special macros**

The macro @ evaluates to the name of the current target.

```
E.g.
prog1: $(objs)
$(CC) -o $@ $(objs)
is equivalent to
prog1: $(objs)
$(CC) -o prog1 $(objs)
```

## **Suffix rules**

- A way to define default rules or implicit rules that *make* can use to build a program. There are *double-suffix* and *single-suffix*.
  - Suffix rules are obsolete and are supported for compatibility. Use pattern rules (a rule contains character '%') if possible.
  - Double-suffix is defined by the target suffix and the source suffix.
     E.g. %.o:%.c:
    - \$(CC) \$(CFLAGS) -c \$<
    - This rule tells make that .o files are made from .c files.
    - > \$< is a special macro which in this case stands for a .c file that is used to produce a .o file.

## **How Does Make Work?**

- The make utility compares the modification time of the target file with the modification times of the dependency files. Any dependency file that has a more recent modification time than its target file forces the target file to be recreated.
- By default, the first target file is the one that is built. Other targets are checked only if they are dependencies for the first target.
- Except for the first target, the order of the targets does not matter. The make utility will build them in the order required.

## **A New Makefile**

```
# This is a comment line
CC=gcc
# CFLAGS will be the options passed to the compiler.
CFLAGS=-c -Wall
OBJECTS = main.o hello.o factorial.o
all: prog
prog: $(OBJECTS)
         $(CC) $(OBJECTS) -o prog
%.o: %.c
         $(CC) $(CFLAGS) $<
clean:
         rm -rf *.o
         rm prog
```





## THE END

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