



Programming with C I

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Bitmasks

- We often want to manipulate or isolate specific bits from a collection
- O A bitmask is a bit pattern that achieves this
- We can use and/or create bitmasks using bitwise operators

Example: CSCI courses

- itmasks
 - Setting bits to 1 with |
 - Setting bits to 0 with &
 - "Masking off" unwanted bits
- **10** But how do we mask an arbitrary position?

<< and >>

- < < k shifts x left by k</pre>
 - 00110111 << 2 results in 11011100
 - 0110**0011** << 4 results in **0011**0000
 - 1001**0101** << 4 results in **0101**0000
- ight statement is in the statement of the statement of the statement is a statement of the statement of the
- **©** Careful with unsigned ints for >>





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