

Programming with C I

Fangtian Zhong CSCI 112

> Gianforte School of Computing Norm Asbjornson College of Engineering E-mail: fangtian.zhong@montana.edu



C

- A high-level programming language.
- Developed in 1972 by Dennis Ritchie at AT&T Bell Labs.
- Designed as the language to write the Unix operating system.
- Resembles everyday English.

Very popular.

Entering, Translating and Running a High-Level Language Program



preprocessor

• a system program that modifies a C program prior to its compilation.



- a collection of useful functions and symbols that may be accessed by a program.
- each library has a standard header file whose name ends with the symbols ".h".



preprocessor directive

• a C program line beginning with # that provides an instruction to the preprocessor.

#include <stdio.h>

#define KMS_PER_MILE 1.609

constant macro

- a name that is replaced by a particular constant
- value before the program is sent to the compiler





- text beginning with /* and ending with */ that provides supplementary information but is ignored by the preprocessor and compiler.
- for single-line comments, can use //

/* Get the distance in miles */
// Get the distance in miles

Function main

Every C program has a main function.

int main (void)

These lines mark the beginning of the main function where program execution begins.

Function main

o declaration

• the part of a program that tells the compiler the names of memory cells in a program.

executable statements

 program lines that are converted to machine language instructions and executed by the computer.

Variable Declarations

- C requires you to declare every variable used in a program.
- A variable declaration begins with an identifier that tells the C compiler the type of data store in a particular variable.



Data Types

int

- a whole number
- 435

double

- a real number with an integral part and a fractional part separated by a decimal point
- 3.14159

char

- an individual character value
- enclosed in single quotes
 'A', 'z', '2', '9', '*', '!'

Executable Statements

- Follow the declarations in a function.
- Used to write or code the algorithm and its refinements.
- I are translated into machine language by the compiler.
- The computer executes the machine language version.

Executable Statements

o assignment statement

 an instruction that stores a value of a computational result in a variable

kms = KMS_PER_MILE * miles;

Executable Statements

- The expression to the right of the assignment operator is first evaluated.
- Then the variable on the left side of the assignment operator is assigned the value of that expression.

$$sum = sum + item;$$

- isplays a line of program output.
- Iseful for seeing the results of a program execution.

printf("That equals %f kilometers. \n", kms);

i function argument

- enclosed in parentheses following the function name
- provides information needed by the function

printf ("That equals %f kilometers. \n", kms);
function name

o format string

• in a call to printf, a string of characters enclosed in quotes, which specifies the form of the output line

printf ("That equals %f kilometers. \n", kms);

print list

 in a call to printf, the variables or expressions whose values are displayed

| placeholder

 a symbol beginning with % in a format string that indicates where to display the output value

printf("That equals %f kilometers. \n", kms);

Formatting Numbers in Program Output

ield width-

• the number of columns used to display a value

i No. of decimal places

When formatting doubles, you may indicate the total field width needed and the number of decimal places desired.

printf("Your result equals %5.1f kilometers. \n", kms);

C Language Elements in Miles-to-Kilometers Conversion Program





THE END

Fangtian Zhong CSCI 112

> Gianforte School of Computing Norm Asbjornson College of Engineering E-mail: fangtian.zhong@montana.edu

